

Locating Hubs:

an overview of models and potential applications

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What is hub location?

How to model hub location problems (HLPs)?

How to solve hub location problems?

But ... isn't this related to ... ?

Where can I learn more?

What is a hub?

Wikipedia

- **Computing:** Ethernet hub, computer networking device
- **Transport**
 - Transport hub, where traffic is exchanged across several modes of transport
 - Airline hub, an airport used as transfer point
 - Railway station
- **Wheels:** the central part of a bicycle wheel
- **Organizations** (Universities, social networks, more and more ...)
- **People**
- **Places**
- **Buildings** (names of buildings)
- **Fiction** (comics, magazines, characters ...)
- **Other uses:** video games, TV channels, athletic teams,...

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Dictionary

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(cube, physical container adapted to the human form, turbine blade of the turbine section of a gas turbine ...)

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a business networking service

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a business networking service
- An activity center

What is a hub?

for me

A center that facilitates service through a network

What is a hub?

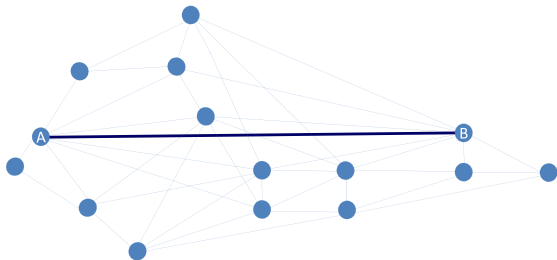
for me

A center that facilitates service through a network

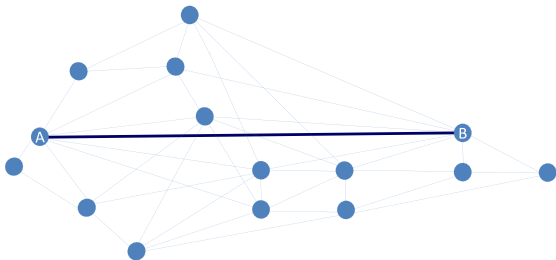
What is hub location about?

Efficient distribution of flows in networks

Point-to-Point distribution



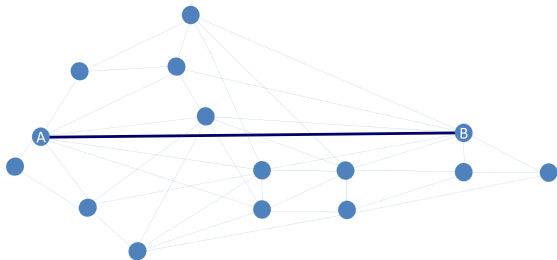
Point-to-Point distribution



↑ Specific one-time orders

↑ Small structure requirements

Point-to-Point distribution



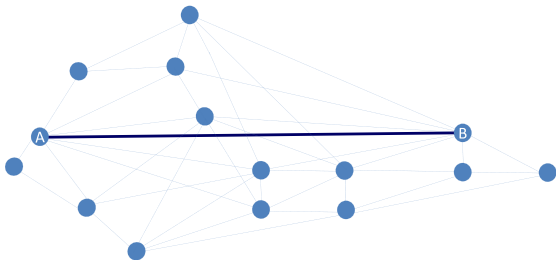
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↓ Less-than-full-load trips

↓ Empty return trips

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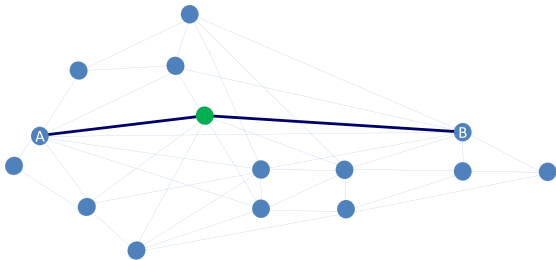


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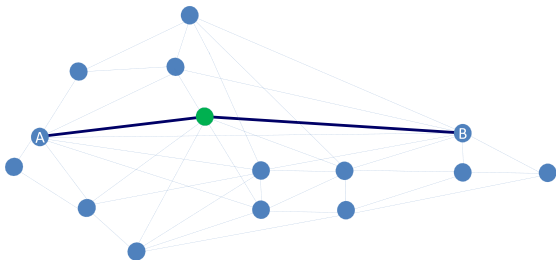
► Efficiency?

Hub-and-Spoke distribution

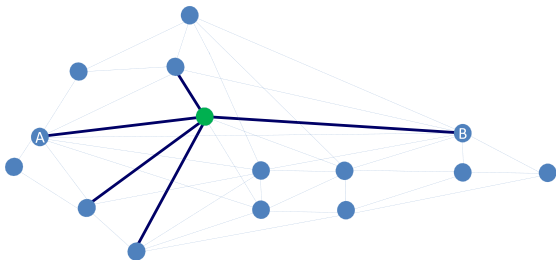


Hub-and-Spoke distribution

↑ Switching/sorting distribution centers for high throughput



Hub-and-Spoke distribution

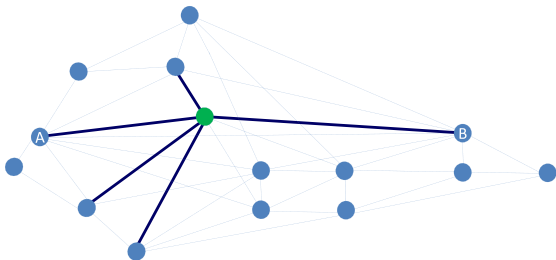


↑ Switching/sorting distribution centers for high throughput

↑ Consolidation (aggregation/disaggregation) of flows

↑ Privileged access

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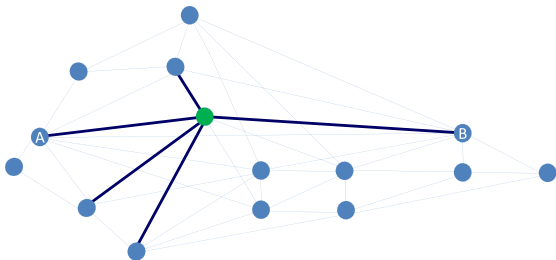
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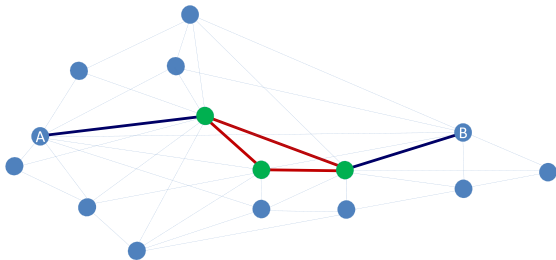
↓ High logistic requirements

Hub-and-Spoke distribution

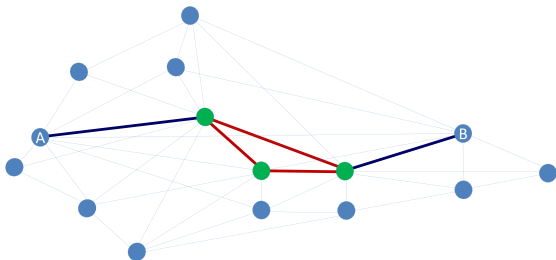


- ↑ Switching/sorting distribution centers for high throughput
- ↑ Consolidation (aggregation/disaggregation) of flows
- ↑ Privileged access
- ↓ High logistic requirements
- ▶ Effective **only if** hub with capacity for large amounts of requests

Multi-hub distribution network

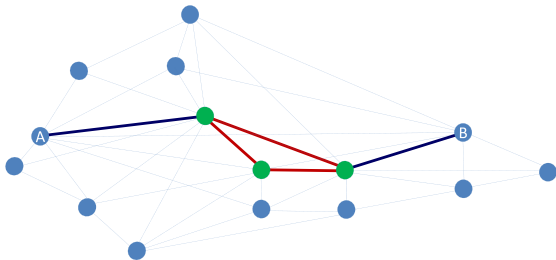


Multi-hub distribution network



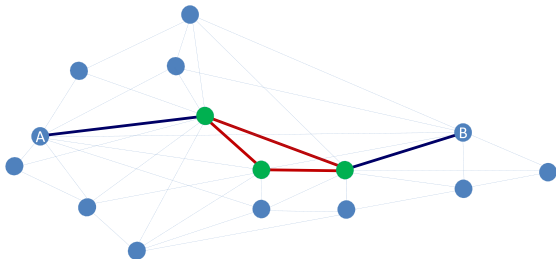
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- ↑ Economies of scale
- ↓ High logistic requirements
- ▶ Smaller capacity requirements for hubs

When study hub location?

- ▶ There exists a large number of origin/destination (OD) pairs
- ▶ Flows can (must) be consolidated or re-routed at some facilities (hubs)

Why? The use of hubs helps ...

- ▶ ... reduce set-up costs
- ▶ ... centralize commodity sorting and handling operations
- ▶ ... achieve economies of scale on routing (distribution) costs

Decisions

- ▶ **Location:** Where to locate the hubs.
Switching, sorting, aggregating, disaggregating
- ▶ **Distribution:** How to satisfy the demand \Leftrightarrow How to send the flows
Allocation/routing; Network Design

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Allocation/routing; Network Design

Objective: Minimize routing costs

Minimize set-up costs costs

Some application areas

► Transportation, distribution, logistics ...

Facilities: Centers to handle flows of freight or passengers.

Routing: Movement of vehicles carrying the freight or passengers.

Links: Infrastructures (roads, railways, air, water).

Costs: Travel cost/time. Depend on distance traveled.

Objective: Transportation costs and travel times to serve a given demand.

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► Telecommunication, computer systems

Facilities: Hardware such as switchers, routers, concentrators to provide communication among ODs with demand.

Routing: Movement of electronic data.

Links: Physical links (cables, fiber links), or air (microwaves)

Costs: May or may not be significant routing costs.

Objective: Often focus on set-up costs (fixed costs for establishing the network)

When did it start? Over 25 years ago!

Campbell J, O'Kelly M (2012), Transportation Sci.

- ▶ O'Kelly ME (1986a) The location of interacting hub facilities, Transportation Sci. 20.
- ▶ O'Kelly ME (1986b) Activity levels at hub facilities in interacting networks, Geographical Anal. 18.
- ▶ Hakimi SL (1964) Optimal locations of switching centers and the absolute centers and medians of a graph. Oper. Res. 12.
- ▶ Hakimi SL (1965) Optimum distribution of switching centers in a communication network and some related graph theoretic problems. Oper. Res. 13.
- ▶ Goldman AJ (1969) Optimal location for centers in a network. Transportation Sci. 3.

Some notation

$G = (V, E)$: undirected complete graph.

$c_{ij} \geq 0$: distance (**transportation cost**) between i, j .
(Symmetric + triangle inequality)

R : set of **commodities** (O/D pairs).

W_{ij} : flow (**demand**) that must be routed from i to j .

α : **discount factor** for transportation costs between two hubs. $\alpha < 1$.

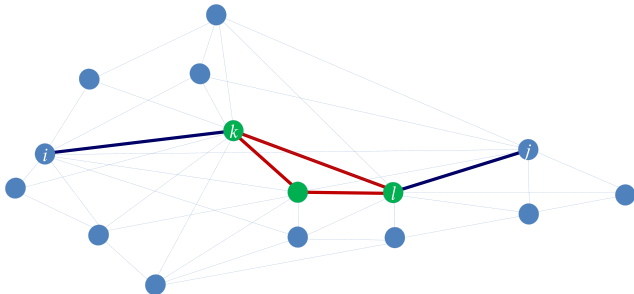
β : collection weight factor (origin-hub transportation). $\beta > \alpha$.

δ : collection weight factor (hub-destination transportation). $\delta > \alpha$.

$O_i = \sum_{j \in V} W_{ij}$: Total flow that must be sent from i .

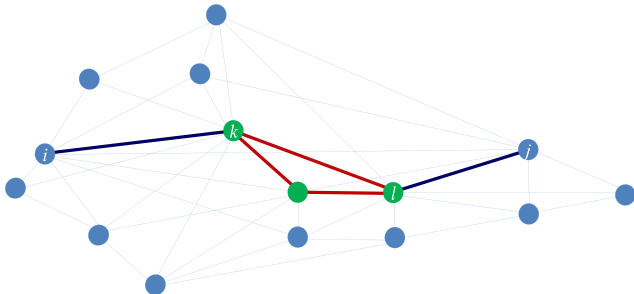
$D_i = \sum_{j \in V} W_{ij}$: Total flow that must arrive i .

Modeling assumption: Origin-destination paths include at least one hub node



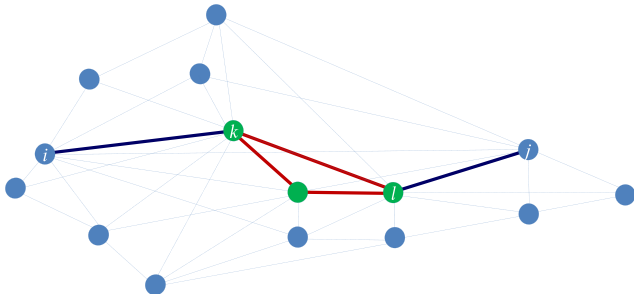
Modeling assumption: Origin-destination paths include at least one hub node

- ▶ Remove from demand set any flows large enough to be sent directly.



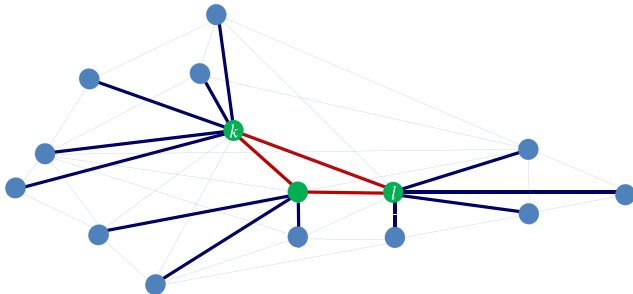
Modeling assumption: Origin-destination paths include at least one hub node

- ▶ If triangle inequality holds: all O/D paths include one or two hub nodes.



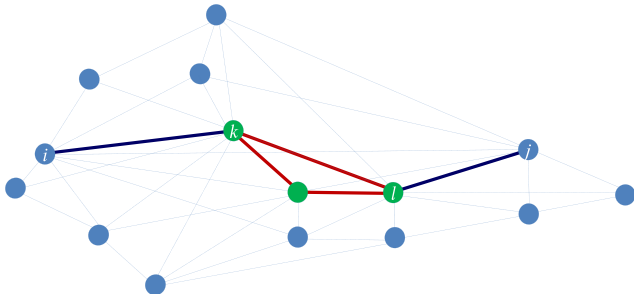
Modeling assumption: Star access networks

- ▶ Each non-hub node directly connected to a hub node.



Modeling assumption: At least one hub node + \triangle + star access

- ▶ All origin-destination paths consist of at most three arcs.

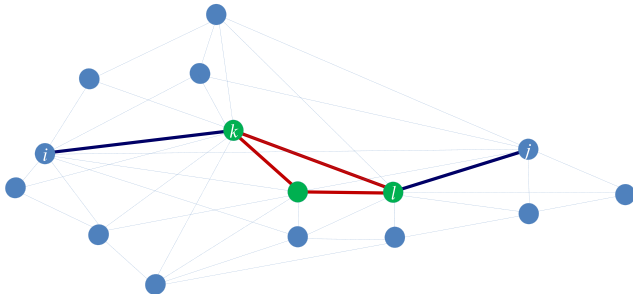


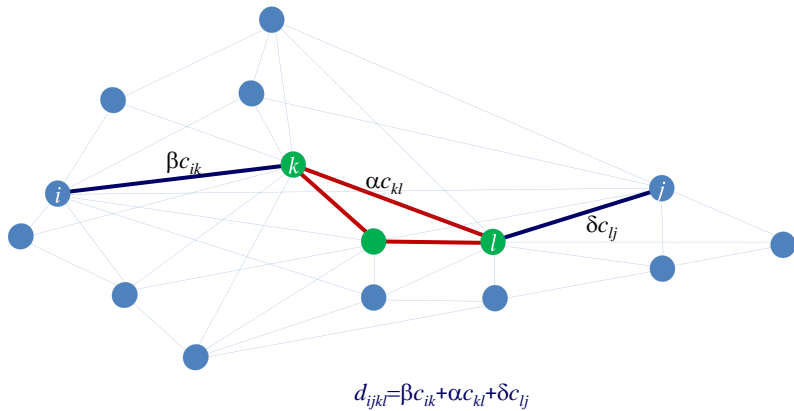
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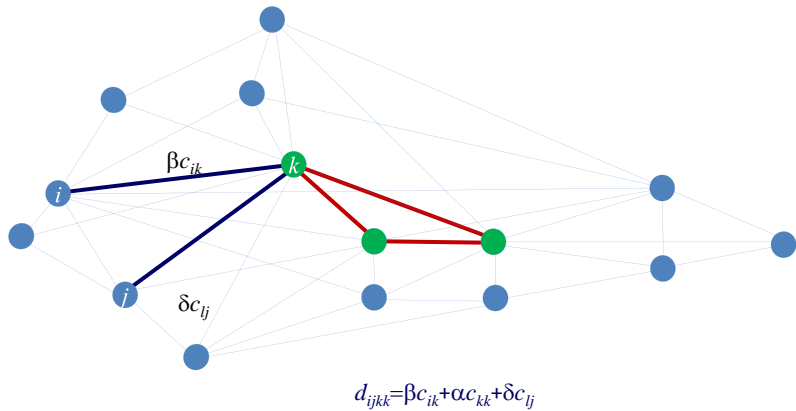
- ▶ All origin-destination paths consist of at most three arcs.

- ▶ *access arcs*

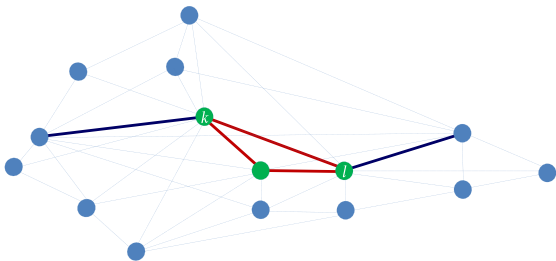
- ▶ *hub arcs* (with reduced transportation cost)







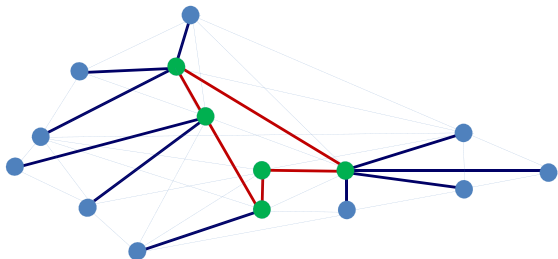
Complete vs incomplete hub networks



- Hubs induce complete graph
- For free if no hub set-up costs + triangle inequality
- Otherwise, it is a simplification
- In the general case it has to be imposed

Complete vs incomplete hub networks: Ring Star

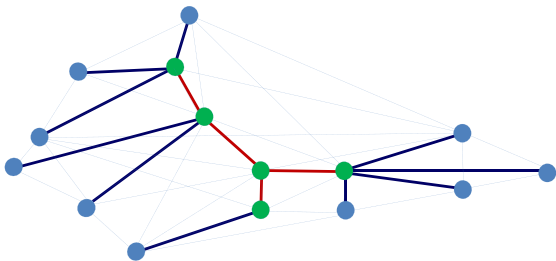
Labbé, et al. (2004), Labbé and Yaman (2008), Contreras and EF (2012)



- Hub nodes connected by a ring
- Each customer allocated to one hub

Complete vs incomplete hub networks: Tree of hubs

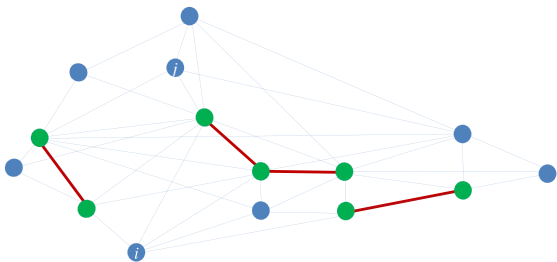
Contreras, EF and Marín (2009, 2010)



- Hubs define a tree
- Specific constraints

Complete vs incomplete hub networks: Hub arc location

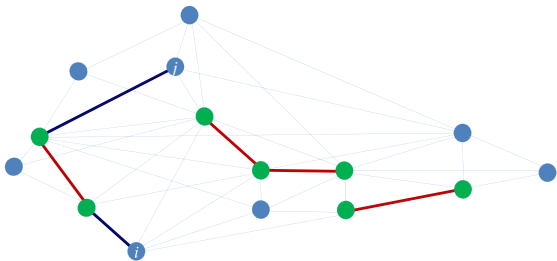
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- Endnodes of hub arcs must be hub nodes
- No specific topology for hub arcs
- Bridge arcs can be allowed

Complete vs incomplete hub networks: Hub arc location

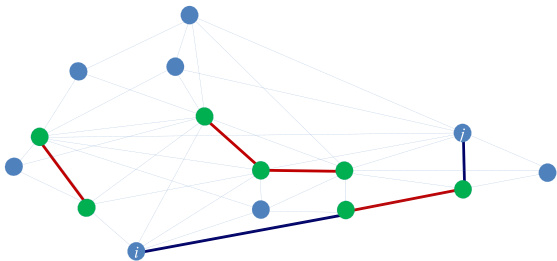
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Single vs. multiple allocation

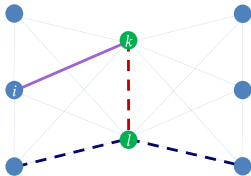
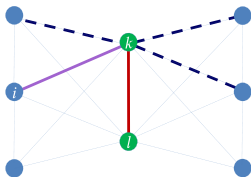
- ▶ **Single allocation:** All the flow leaving a fixed vertex i goes through the same hub.
Less-than-truckload trucking networks: each non-hub (end-of-line) assigned to one single hub (breakbulk)
Telecom applications with star access: when reducing set-up costs.

Single vs. multiple allocation

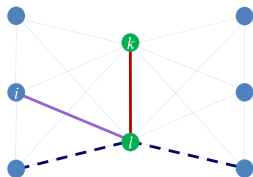
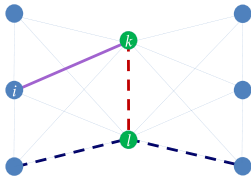
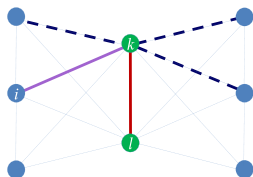
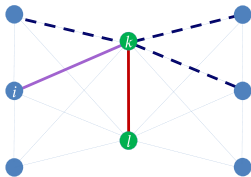
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- ▶ **Multiple allocation:** Depending on the destination, flow may leave vertex i through different hubs
Passenger airline networks
Telecom applications: when increasing reliability, or provide backups.

Single vs. multiple allocation



Single vs. multiple allocation



Two classical HLPs

- Open exactly p hubs
- Minimize the sum of the service (routing) costs

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- ▶ **Single allocation p -hub median**
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- Ernst AT, Krishnamoorthy M, EJOR (1998).
- Marín A, Cánovas L, Landete M, EJOR (2006).

Single allocation p -hub median (O'Kelly, 1987; Skorin-Kapov, 1996)

Decision variables: $z_{ik} = 1 \Leftrightarrow$ customer i assigned to hub k , for $i, k \in V$

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$$\sum_{k \in V} z_{ik} = 1 \quad i \in V$$

$$z_{ik} \leq z_{kk} \quad i, k \in V, i \neq k$$

$$\sum_{k \in V} z_{kk} = p$$

$$z_{ik} \in \{0, 1\}, \quad i, k \in V$$

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Relate x and z

$$\sum_{l \in V} x_{ijkl} = z_{ik} \quad i, j, k \in V$$

$$\sum_{k \in V} x_{ijkl} = z_{jl} \quad i, j, l \in V$$

$$z_{ik} \in \{0, 1\}, \quad i, k \in V$$

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Multiple allocation p -hub median (Marín, Cánovas, Landete, 2006)

Decision variables. x_{ijkl} : fraction of flow from i to j on path $i - k - l - j$

$$\min \sum_{(i,j) \in R} W_{ij} \sum_{k,l \in V} d_{ijkl} x_{ijkl}$$

Allocation

$$\sum_{k,l \in V} x_{ijkl} = 1 \quad i, j \in V$$

Relate x and z

$$x_{ijkk} + \sum_{l \neq k} (x_{ijkl} + x_{ijlk}) \leq z_{kk} \quad i, j, k \in V$$

p hubs

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Formulations with 4-index variables

↑ Very tight LP bounds

↓ (Too) many variables

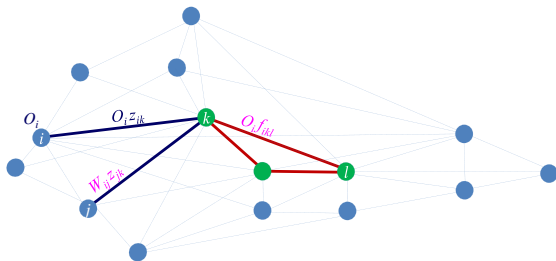
- Very high memory requirements
- Decomposition methods

Single allocation with 3-index variables (Ernst & Krishnamoorthy, 96)

f_{ikl} : Fraction of flow emanating from i routed via hubs k and l

Flow conservation for $i, k \in V$

$$\sum_{l \in V} O_i f_{ikl} + \sum_{j \in V} W_{ij} z_{jk} = O_i z_{ik} + \sum_{l \in V} O_i f_{ilk}$$

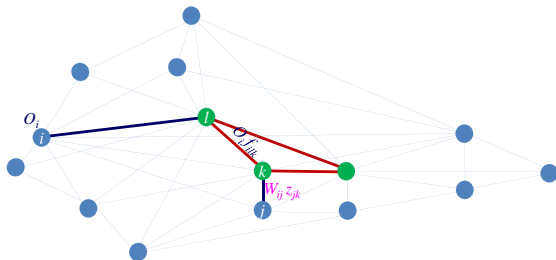


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Relevant optimization criteria

- ▶ Routing (service) costs
 - Overall service cost (median problems)
 - Maximum service cost (center problems)

- ▶ Design costs
 - hubs set-up costs
(easy to formulate with the z variables)
 - edges (connections) set-up costs
(may require additional variables with multiple allocation)

Other issues

- ▶ Capacity
- ▶ Time issues
- ▶ Stochasticity
- ▶ Reliability
- ▶ Competitive
- ▶ Multicriteria
- ▶ Less restrictive modeling hypotheses / Alternative topologies
- ▶ ...

How to solve HLPs?

HLPs are not easy to solve

- ▶ NP-hard.
- ▶ Tight formulations require many variables.
- ▶ Formulations with fewer variables can only solve small size instances.
- ▶ Medium size formulations very difficult to solve to optimality with general purpose solvers.
- ▶ What can one do?

How to solve HLPs? HLPs are not easy to solve

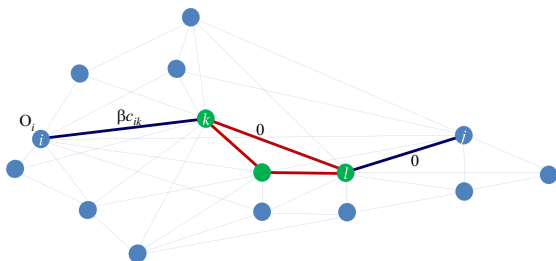
- ▶ NP-hard.
- ▶ Tight formulations require many variables.
- ▶ Formulations with fewer variables can only solve small size instances.
- ▶ Medium size formulations very difficult to solve to optimality with general purpose solvers.
- ▶ What can one do?
 - Develop tighter polyhedral formulations suitable for Branch&Cut
 - Develop alternative formulations
(Based on radii - distance based, supermodular properties, ...)
 - Decomposition methods
(Lagrangian relaxation, Column generation, Benders decomposition ...)
 - Heuristic methods
 - ...?

What instances can be solved?

Problem	Nodes	Technique	Who
Multiple p -hub	200	B&C (radii)	García, Landete, Marín EJOR (2012)
Single p -hub	400	VNS	Ilíc, Urošević, Brimberg, Mladenović EJOR (2010)
Multiple uncap.	500	Benders	Contreras, Cordeau, Laporte Oper. Res. (2011)
Single cap.	200	B&P	Contreras, Díaz, EF INFORMS JoC (2011)
Single hub-center	400	ACO + B&B	Meyer, Ernst, Krisnamoorthy C&OR (2009)
q -hub Arc	125	B&C (supermod.)	Contreras, EF Oper. Res (2013) (minor rev.)

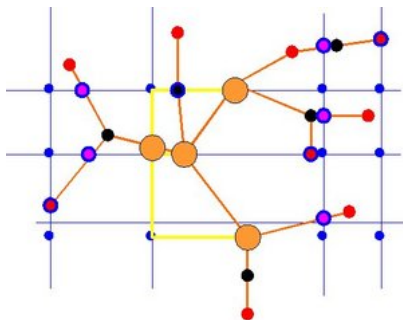
Hub Location & Facility Location

If $\alpha = 0$, $\beta = 0$, location is particular case (Contreras and EF, 2012)



Hub Location & Network Design

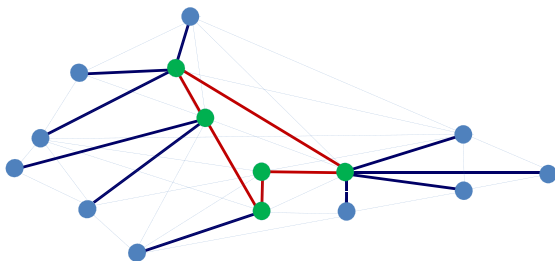
Connected facility Location (Gollowitzer and Ljubić, C&OR, 2011)



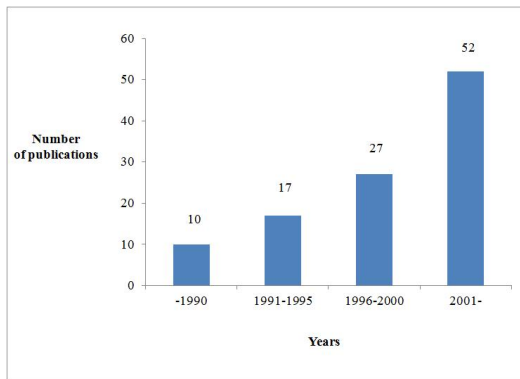
[https://www.ads.tuwien.ac.at/w/Praktika und Diplomarbeiten/Themen/Archiv](https://www.ads.tuwien.ac.at/w/Praktika%20und%20Diplomarbeiten/Themen/Archiv)

Hub Location & Network Design

Ring Star (Labbé, et al., Networks, 2004)

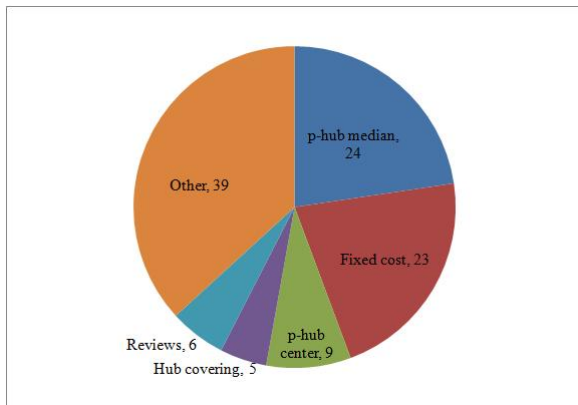


Number of publications



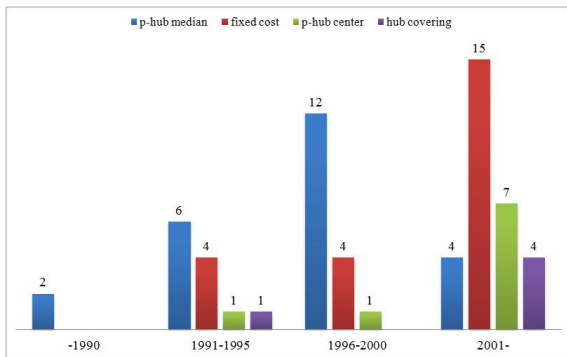
Source: Alumur & Kara (2008)

Topics of publications



Source: Alumur & Kara (2008)

Topics of publications



Source: Alumur & Kara (2008)

Seminal

- ▶ O'Kelly ME (1986a) The location of interacting hub facilities, *Transportation Sci.* 20.
- ▶ O'Kelly ME (1986b) Activity levels at hub facilities in interacting networks, *Geographical Anal.* 18.

Surveys

- ▶ Campbell J, O'Kelly M (2012) Twenty-Five Years of Hub Location Research, *Transportation Sci.* 46.
- ▶ Contreras I, Fernández E (2012) General network design: A unified view of combined location and network design problems. *EJOR* 219.
- ▶ Special Issue of *C&OR* (2009) 36.
- ▶ Alumur S, Kara BY (2008) Network hub location problems: The state of the art, *EJOR* 190.
- ▶ Campbell JF, Ernst AT, Krishnamoorthy M (2005a) Hub arc location problems: Part I-Introduction and results, *Management Sci.* 51.
- ▶ Campbell JF, Ernst AT, Krishnamoorthy M (2005b) Hub arc location problems: Part II-Formulations and optimal algorithms, *Management Sci.* 51.
- ▶ Klincewicz J (1998) Hub location in backbone/tributary networks: A review, *Location Sci.* 6.

Book Chapters

- ▶ Campbell JF, Ernst AT, Krishnamoorthy M (2002) Hub location problems. Drezner Z, Hamacher HW (Eds.), *Facility Location: Applications and Theory*. Springer.
- ▶ Gourdin E, Labbé M, Yaman H (2002) Telecommunication and location. Drezner Z, Hamacher HW, (Eds.) *Facility Location: Applications and Theory*. Springer.
- ▶ Kara BY, Taner MR (2011) Hub location problems: The location of interacting facilities. Eiselt HA, Marianov V, (Eds.) *Foundations of Location Analysis*. Springer.

Muito obrigada!

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